

71910

N1

105

Уточн: 805
80%

```
Program name;  
var  
t: text;  
a1,a2,a3:integer;  
begin  
Writeln ('Введите a1, a2, a3');  
read (a1,a2,a3);  
if (a1+a2=a3)or (a1+a3=a2) or (a2+a3=a1)  
then write ('Yes')  
else write ('No');  
end.
```

74910

N2

05

```
Program name;  
var N, M, a:integer;  
begin  
  writeln ('Введите число клеток');  
  readln (N);  
  writeln ('Введите число кроликов');  
  readln (M);  
  if M>N then a:=(M-N)+1  
  else a:=1;  
  writeln (a)  
end.
```

74910

N3

305

```
Program name;
var a,b,c,d1,d2,d3,d4,d5,d6,x:string;
begin

d1:='black black green' ;
d2:='black black GREEN' ;
d3:='black yellow black' ;
d4:='red black black' ;
d5:='red yellow black' ;
d6:='red YELLOW black' ;
  readln (a);
  readln (b);
  readln (c);
x:=(a+' '+b+' '+c);
if (x=d1) or (x=d2) or (x=d3) or (x=d4) or (x=d5) or (x=d6) then
  begin
    if (x=d1) then writeln (d2);
    if (x=d2) then writeln (d3);
    if (x=d3) then writeln (d4);
    if (x=d4) then writeln (d5);
    if (x=d5) then writeln (d1);
    if (x=d6) then writeln (d6);
  end
else writeln ('error');
end.
```

7 11 9 10

N4

905

```
Program name;  
Var x,y,z:integer;  
Begin  
  read (x,y,z);  
  if ((x-y)mod 3<>0) and ((x-z)mod 3<>0) and ((y-z)mod 3 = 0) then writeln(1);  
  if ((x-y)mod 3<>0) and ((x-z)mod 3 = 0) and ((y-z)mod 3<>0) then writeln(2);  
  if ((x-y)mod 3 = 0) and ((x-z)mod 3<>0) and ((y-z)mod 3<>0) then writeln(3);  
end.
```