```
Program s;
var
t:text;
a1,a2,a3:integer;
begin
writeln('a1,a2,a3');
read(a1,a2,a3);
if (a1+a2=a3) or (a1+a3=a2) or (a2+a3=a1)
then write('Yes')
else writeln('No');
end.
```

```pascal
program name;
var N,M,a:integer;
begin
writeln('Введите число клеток');
readln(N);
writeln('Введите число кроликов');
readln(M);
if M>N then a:=(M-N)+1
else a:=1;
writeln(a)
end.
```

```pascal
var
s1,s2,s3:String;
begin
ReadLn(s1); ReadLn(s2); ReadLn(s3);
if (s1='black') and (s2='black') and (s3='green') then begin
WriteLn(s1); WriteLn(s2); WriteLn('GREEN');
end else
if (s1='black') and (s2='black') and (s3='GREEN') then begin
WriteLn(s1); WriteLn('yellow');WriteLn(s1);
end else
if (s1='black') and (s2='yellow') and (s3='black') then begin
WriteLn('red'); WriteLn(s1); WriteLn(s1);
end else
if (s1='red') and (s2='black') and (s3='black') then begin
WriteLn(s1);WriteLn('yellow');WriteLn(s3);
end else
if (s1='red') and (s2='yellow') and (s3='black') then begin
WriteLn(s3); WriteLn(s3);WriteLn('green');
end else
if (s1='black') and (s2='YELLOW') and (s3='black') then
begin
WriteLn(s1); WriteLn(s2); WriteLn(s3);
end else WriteLn('error');
end.
```

```pascal
var
a,b,c:integer;
begin
read(a,b,c);
if ((a-b)mod 3<>0) and ((a-c) mod 3<>0) and ((b-c) mod 3=0)
then writeln('1');
if ((a-b) mod 3<>0) and ((a-c) mod 3=0) and ((b-c) mod 3<>0)
 then writeln('2');
if ((a-b) mod 3=0) and ((a-c) mod 3<>0) and ((b-c) mod 3<>0)
then writeln('3')
end.
```